

Supporting information

Achieving increased resolution and reconstructed image quality with gradient variance modified super-resolution radial fluctuations

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1. Theoretical distinguishable distance of double blinking fluorophores.

In general, the resolution of fluorescence imaging is defined by the full width at half maximum (FWHM) of a point spread function (PSF). The diffraction limit of optical microscope is described as $d = \lambda/(2NA)$, where λ is the wavelength and NA the numerical aperture of the microscope¹. The theoretical limit is approximately half of the wavelength with NA equal to 1, and smaller with commonly higher NA in most advanced fluorescence microscope. While, in the discussion of weighting function, the resolution, which is also the FWHM of PSF, is 200 nm ($\lambda = 580$ nm, $NA=1.45$) in widefield imaging. For a Gaussian PSF, its FWHM is equal to $2\sqrt{2 \ln 2}\sigma$, where σ is the standard deviation of the Gaussian function.

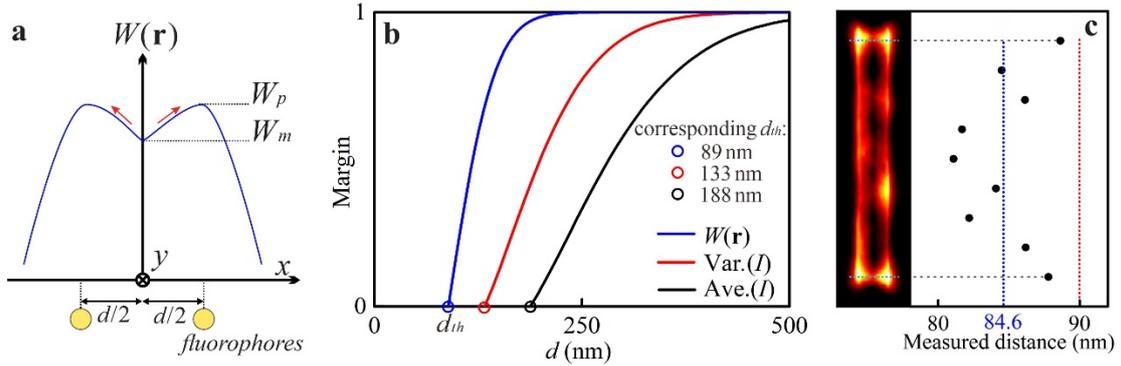
34 Assume that there are two blinking fluorophores (Fig. S1a) described by $[\mathbf{r}_1(d/2,0),$
 35 $a_1, f_1(t)]$ and $[\mathbf{r}_2(-d/2,0), a_2, f_2(t)]$. Let $a_1 = a_2$, $D[f_1(t)] = D[f_2(t)]$. W_p and W_m are the
 36 value of $W(\mathbf{r})$ at the center of one molecule and at midpoint of the line segment between
 37 the two fluorophores respectively. It is easily derived:

$$38 \quad W_p = \frac{1+U(d)^2}{d^2U(d)^2}, \quad W_m = \frac{4}{d^2}. \quad (1)$$

39 Define a relative concave margin as a function of d : $M(d) = (W_p - W_m)/W_m$. Obviously,
 40 $M(d)>0$ is meaningful to distinguish two peaks of the PSFs. The gradient vector field
 41 at midpoint become outwards instead of inwards when $M(d)>0$. Though the change is
 42 inappreciable in terms of intensity, it is still a significant transformation of degree of
 43 local gradient convergence for SRRF to detect. The critical value d_{ih} can be calculated
 44 in condition that $W_p = W_m$, which is $\sqrt{\ln 3}\sigma$ or $0.5\sqrt{0.5 \log_2 3}$ FWHM. Finally, the
 45 theoretical critical distinguishable distance of double blinking fluorophores is
 46 demonstrated. The relative concave margin curves of intensity variance and intensity
 47 average are also plotted and the corresponding critical distances are shown in Fig. S1b.

48 **2. Errors of measured distance of double-lines.**

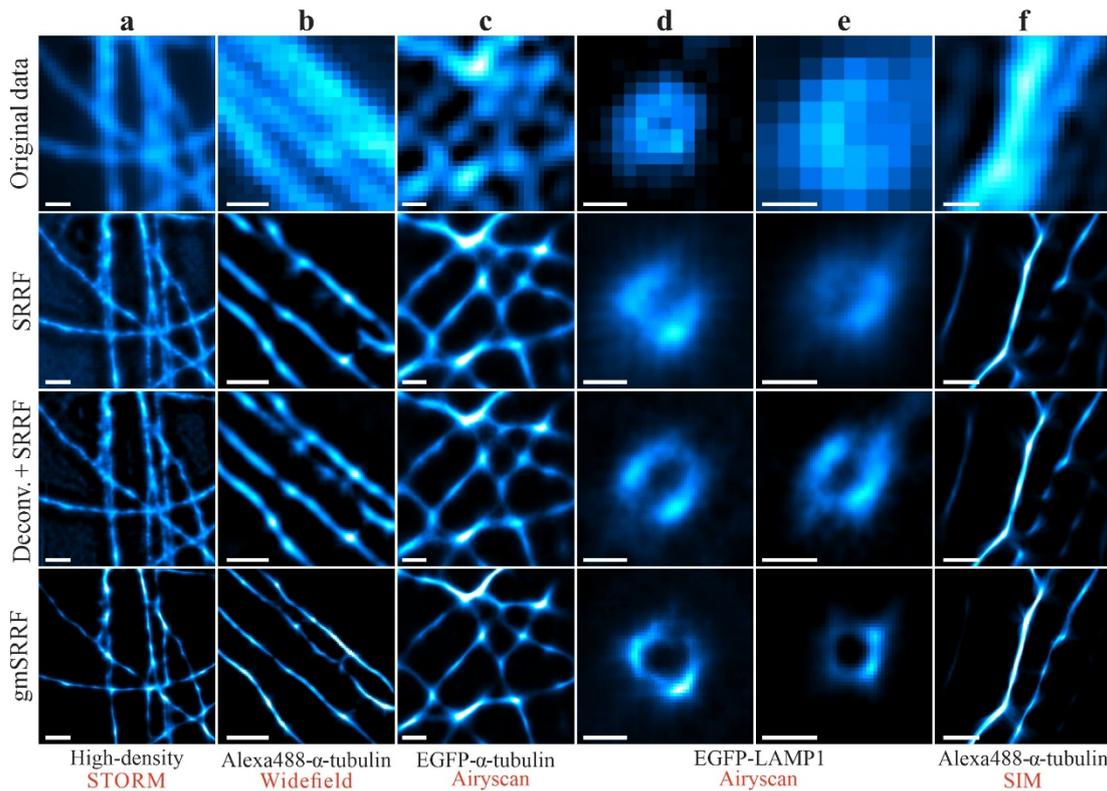
49 In the simulation of double-lines, the measured distance of double-lines in
 50 gmSRRF image tend to be a little smaller than true distance. As shown in Fig. S1c, the
 51 average of measured distances was approximately 84.6 nm, a 6% less than presupposed
 52 90 nm. Actually, peaks of $W(\mathbf{r})$ exhibit a shift towards center as the central intensity
 53 increases. Therefore, as the double-lines become closer, $W(\mathbf{r})$ is less functional to split
 54 the overlapping PSFs completely by the real distance.



55 **Fig. S1** **a** Schematic diagram of $W(\mathbf{r})$ curve in vertical section parallel to x axis. The
56 relative sizes of W_p and W_m determine whether the local gradient field (red arrows)
57 between the two fluorophores orients outwards or inwards. **b** Concave margin curves
58 as a function of d . $M(d)=0$ defines the critical distances. **c** Left: gmSRRF image of 90
59 nm double-lines in Fig. 2d; right: measured distances corresponding to the horizontal
60 positions of double-lines. Blue dot line indicates the average of measured distances
61 (84.6 nm).
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63 3. Comparison with deconvolution.

64 The gmSRRF algorithm determines likelihood of real PSF centers by extracting
65 time-varying properties from fluorescence fluctuations. And when it comes to restoring
66 ground-truth object, deconvolution algorithms play an important role. It's valuable to
67 discuss which of deconvolution and weighting function performs better in modifying
68 raw sequence and supporting SRRF. Therefore, we introduced Richardson-Lucy
69 deconvolution^{2, 3} (MATLAB R2020a, 'deconvlucy' function) to all the raw data
70 mentioned in experimental section before processing them with SRRF. Some typical
71 regions focused on resolution and artifacts are shown in Fig. S2. Although the
72 deconvolution algorithms could also play a slight role in the aspect of reducing
73 reconstructed SRRF images artifacts, the gmSRRF algorithm was more effective,
74 especially in removing noise and reconstructed artifacts, as shown in Figs. S2b-f.
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 78 **Fig. S2 a-f** Columns: high density STORM image, widefield image of microtubules,
 79 Airyscan of microtubules, lysosomes, and SIM image of microtubules. Reconstructed
 80 images restored by deconvolution and post-processed with SRRF were inserted to the
 81 canvas and compared with the gmSRRF algorithm. **a-b** Column scale bars: 500 nm. **c-**
 82 **f** Column scale bars: 200 nm.

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84 4. Images acquisition information

Table1 Acquisition parameters of experimental images		
Items	Number of frames	Exposure time/frame (ms/fps)
high-density STORM	500	40
widefield microtubules	500	20
Airyscan microtubules	100	1476
Airyscan lysosomes	250	412
SIM <i>trans</i> -Golgi	200	90
SIM microtubules	70	100

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87 References

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