Influence of Vibrotactile Random Noise on the Smoothness of the Grasp Movement in Patients in Chemotherapy-Induced Peripheral Neuropathy

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Research Article

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Abstract

Background Patients with chemotherapy-induced peripheral neuropathy (CIPN) often suffer from sensorimotor dysfunction of the distal portion of the extremities (e.g., loss of somatosensory sensation, numbness/tingling, difficulty typing on a keyboard, or difficulty undoing or doing up a button). The present study aimed to reveal the effects of subthreshold vibrotactile random noise stimulation on sensorimotor dysfunction in CIPN patients without exacerbating symptoms.

Methods Twenty-five patients with CIPN and 28 age-matched healthy adults participated in this study. To reveal the effects of subthreshold vibrotactile random noise stimulation on sensorimotor function, participants were asked to perform grasp movement tasks during random noise stimulation delivered to the volar and dorsal wrist. We set three intensity conditions of the vibrotactile random noise: 0%, 60%, and 120% of the sensory threshold (Noise 0%, Noise 60%, and Noise 120% conditions). In the grasp movement task, the distance between the thumb and index finger was recorded while the participant attempted to grasp a target object, and the smoothness of the grasp movement was quantified by calculating normalized jerk in each experimental condition. The experimental data were compared using two-way repeated-measures analyses of variance with two binary factors: experimental condition (Noise 0%, 60%, 120%) × group (Healthy controls, CIPN patients).

Results The smoothness of the grasp movement was only improved in the Noise 60% condition without exacerbating numbness/tingling in CIPN patients and healthy controls.

Conclusions The current study suggested that the development of treatment devices using stochastic resonance can improve sensorimotor function for CIPN patients.

Trial registration UMIN Clinical Trials Registry®UMIN-CTR®No. UMIN000024776
https://rctportal.niph.go.jp/s/detail/um?trial_id=UMIN000024776#

Background

Cancer is a major contributor to the global disease burden. The number of long-term cancer survivors is increasing because of improvements in early diagnosis and treatment [1]. Mitigating disability associated with the long-term effects of cancer treatment is important for improving quality of life (QOL) in cancer survivors. Chemotherapy-induced peripheral neuropathy (CIPN) is one of the most common complications of cancer treatments, with an incidence of 30%–70% in cancer patients receiving chemotherapy [2]. CIPN typically persists beyond several years after initiating chemotherapy. [3]. Most patients with CIPN suffer from somatosensory symptoms (e.g., loss of somatosensory, numbness/tingling, and neuropathic pain) in the distal portion of the extremities, which can spread to the stocking-glove pattern. These somatosensory symptoms can directly affect precise finger movements in daily living (e.g., typing on a keyboard, undoing and doing up buttons) [4]. In a previous study, we kinematically quantified precise finger movements using a three-dimensional measurement system and
revealed impaired smoothness of thumb-index grasp movements in CIPN patients [5]. Several studies reported that exercise programs including resistance training, balance training, and cardiovascular exercise provided benefits for patients suffering from CIPN [6, 7]. Although simple exercise programs have been found to improve disability and QOL, they have demonstrated limited efficacy on somatosensory dysfunction derived from CIPN [8]. In addition, there is little evidence regarding the efficacy of physical and occupational therapies for precise finger movements, although these are recommended for improving disability and QOL [9]. Therefore, novel treatment strategies may be useful for improving somatosensory dysfunction and subsequent precise finger movements in patients with CIPN.

Somatosensory inputs from the periphery are thought to play an important role in recovering precise movements after improving somatosensory function [10]. For example, suprathreshold electrical stimulation in the affected upper extremity has been reported to improve paralysis [11]. Considering such suprathreshold somatosensory stimulation causes discomfort and a tingling sensation [12], suprathreshold somatosensory stimulation might exacerbate numbness and allodynia in CIPN patients. To compensate for such adverse effects, we alternatively focused on subthreshold somatosensory stimulation to improve somatosensory function, which is known as the stochastic resonance phenomenon. In the stochastic resonance phenomenon, subthreshold vibrotactile random noise stimulation applied to the wrist and ankle has been reported to improve both the tactile detection thresholds of other somatosensory stimuli and feedback motor control in the hand and foot, respectively [13]. Clinical application of subthreshold random noise stimulation was reported to improve the somatosensory sensitivity and motor function of the affected limbs in older adults and patients with diabetic peripheral neuropathy or stroke [14-18]. The present study aimed to investigate the clinical usefulness of subthreshold random noise stimulation for treating impaired somatosensory function and precise movements in CIPN patients.

Methods

Participants

Twenty-five patients with CIPN (age, 64.8 ± 9.4, mean ± standard deviation; 15 females) and 28 age-matched adults with no hand-related problems (age, 65.8 ± 9.5; 16 females) participated in this study. Most CIPN patients reported numbness, neuropathic pain, and difficulties with precise hand movements after receiving chemotherapy. Clinical assessments of CIPN were conducted using part of the FACT/GOG NTX Ver.4.0 (https://www.facit.org/measures/FACT-GOG-NTX), the Patient Neurotoxicity Questionnaire (PNQ), the Japanese version of the Neuropathic Pain Symptom Inventory (NPSI) [19], and an 11-point numerical rating scale. The FACT/GOG-NTX Ver.4.0 measured symptoms of peripheral neuropathy, including sensory and motor problems, with a 5-point Likert scale (0 = Not at all, 1 = A little bit, 2 = Somewhat, 3 = Quite a bit, 4 = Very much). Among items of the FACT/GOG-NTX Ver.4.0, we used the NTX subscale comprising 11 items concerning neurotoxicity (NTX1, NTX2, NTX3, NTX4, NTX5, NTX 6, NTX 7, NTX 8, NTX 9, HI12, An6) [20,21]. The PNQ includes two questionnaire items: one asking about sensory
neurotoxicity and the other asking about motor neurotoxicity. Answers were coded 0 to 4, with a higher score indicating more severe CIPN. The NPSI is a self-administered questionnaire specifically designed to evaluate the different positive and negative symptoms of neuropathic pain. The NPSI comprises 12 items to identify the presence of respective neuropathic pain sensations on an 11-point (0−10) numerical scale, in which the total score represents the scores from 10 items. In addition, pain intensity was assessed using a numerical rating scale in which the patient was asked to grade the actual pain level experienced on a scale from 0−10 (0 = no pain, 10 = worst pain imaginable). The ethical review board of our institution approved this study (Approval Number: H28-42). We explained the protocol of this study to all participants, and obtained written informed consent.

Vibrotactile Random Noise Stimulation

Vibrotactile random noise stimulation was applied using two small actuators (length: 10 mm; width: 18 mm; height: 2 mm; Vibration Actuator Sprinter α; Nidec Seimitsu, Nagano, Japan) attached to the volar and dorsal wrist using adhesive tape. White noise signals that were low-pass filtered at 500 Hz drove the actuators, as described in a previous study [22]. The intensity levels of the vibrotactile random stimulation were set to 60% (Noise 60% condition) or 120% (Noise 120% condition) of the somatosensory detection threshold, which was defined at the beginning of this study. In the baseline condition, no tactile random noise stimulation was presented (Noise 0% condition). All participants performed a tactile detection task and a grasp movement task while receiving each level of vibrotactile stimulation intensity (Noise 0%, 60%, and 120% conditions), as described below.

Tactile detection task

Participants performed the tactile detection task using a Semmes-Weinstein monofilament (log of force: 1.65−6.65) based on standard testing measures [23]. We applied each filament until it bent onto the volar surface of the index-fingertip at least five times, in an ascending fashion to minimize participants’ fatigue. Starting with a 2.36 filament as the baseline, the evaluation was continued using filaments of increasing weight until participants reported perceiving a touch, or until 6.65 was reached. We interpreted the tactile detection threshold as the force value of the filament weight that participants could first perceive in each experimental condition.

Grasp movement task

The grasp movement task assessed the precise movements of the hand. Participants were asked to grasp a target object (5 mm diameter, 35 mm height) located 30 cm away from the starting position (Fig. 1). Participants conducted this task at an arbitrary speed and repeated 10 trials with each vibrotactile random noise stimulation. To record the grasp movements, magnetic sensors were attached to the tips of the thumb and the index finger, and the distance (i.e., aperture length) between the two sensors was extracted using a sampling rate of 100 Hz (UB-2, Maxell, Ltd. Tokyo) [24]. Using the data for the aperture length, the smoothness of the grasping movements was quantified using normalized jerk (NJ) measurement. In NJ measurement, jerk is mathematically defined as the third time derivative of the
aperture length variable, and low values indicate smooth movement [25]. The jerk value depends on the movement length (L) squared divided by the fifth power of movement duration (MD), \( L^2 / MD^5 \), even when the shape of the grasp aperture curve is invariant [25, 26]. Therefore, grasp jerk needs to be normalized. \( NJ_{\text{grasp}} \) was calculated using the following equations, which normalized the dependence on the movement duration and length. In these equations, MD represents the time between the start and end of the movement. In this study, \( L_{\text{grasp}} \) represented the difference in grasp aperture between the start and end of the movement. The \( NJ_{\text{grasp}} \) values were log-transformed to meet the assumptions of normality [26].

\[
NJ_{\text{grasp}} = \sqrt{\frac{1}{2(t_{\text{end}} - t_{\text{start}})} \int_{t_{\text{start}}}^{t_{\text{end}}} \text{jerk}_{\text{grasp}}^2(t) \, dt \times MD^5 / L_{\text{grasp}}^5}
\]

**Statistical analysis**

First, to verify sensorimotor dysfunction in CIPN, patients’ tactile detection threshold and log of NJ in the Noise 0% condition as the baseline were compared with those of age-matched controls using the Mann-Whitney U test. Second, to identify the effect of the vibrotactile random noise stimulation, the experimental data were compared using a two-way repeated-measures analysis of variance (ANOVA) for two binary factors: condition (Noise 0, 60, 120%) \times group (health controls, CIPN patients). The Bonferroni method was used for post hoc testing. A difference was considered significant at \( p < 0.05 \).

**Results**

**Tactile detection threshold**

The baseline tactile detection threshold in CIPN patients was higher than that in controls (\( U = 203.0, p = 0.009 \)). No patients complained of worsening pain or numbness while undergoing each experimental condition. Two-way repeated-measures ANOVA revealed significant main effects of group (\( U = 239.0, p = 0.03 \)) and condition (\( F = 24.05, p < 0.001 \)). There was no significant interaction effect between group and intervention session (\( F = 0.148, p = 0.812 \)). Post hoc tests revealed that the tactile detection threshold in controls in the Noise 60% condition was significantly lower than that in the Noise 0% condition (\( t = 3.69, p = 0.001 \)) and the Noise 120% condition (\( t = -3.76, p = 0.01 \)). The tactile detection threshold in CIPN patients in the Noise 60% condition was also significantly lower than that in the Noise 0% condition (\( t = 3.91, p = 0.001 \)) and Noise 120% condition (\( t = -3.88, p = 0.001 \)).

**NJ of grasp movement**

The log of the NJ in CIPN patients was significantly higher than that in controls (\( t = -2.99, p = 0.004 \)). Two-way repeated-measures ANOVA revealed significant main effects of group (\( F = 14.02, p < 0.001 \)) and condition (\( F = 16.61, p < 0.001 \)). There was no significant interaction effect between group and intervention session (\( F = 0.001, p = 0.97 \)). Post hoc tests revealed that the log of NJ in controls in the
Noise 60% condition was lower than that in the Noise 0% condition (t = 3.15, p = 0.01) and Noise 120% condition (t = −2.99, p = 0.01). The log of the NJ in CIPN patients in the Noise 60% condition was also significantly lower than that in the Noise 0% condition (t = 4.65, p < 0.001) and Noise 120% condition (t = −3.64, p < 0.001).

Discussion

The present study demonstrated that the tactile detection threshold and NJ values of grasp movements in CIPN patients were higher than those in age-matched controls. The findings quantitatively indicated that somatosensory function and precise finger movements of CIPN patients were profoundly impaired.

The impaired tactile detection threshold and smoothness of grasping movements in CIPN significantly improved when vibrotactile random noise stimulation was applied with 60% intensity of the tactile detection threshold, but not when stimulation was applied at 120% or 0% of the threshold. Thus, the results indicated that the stochastic resonance phenomenon (i.e., subthreshold stimulation) was effective for improving somatosensory dysfunction and dysfunction of precise movements in patients with CIPN. In addition, the present findings are in agreement with a previous report that subthreshold random noise stimulation improved the sensory-motor system in patients with stroke [27]. As previously reported in patients with somatosensory disorder (i.e., post-stroke sensory ataxia) who exhibited impaired jerk during grasp movements, precise grasp movements require sensorimotor coordination using visual and somatosensory information [28]. Thus, the improvement of grasping movements in the stochastic resonance condition in the current study suggests that subthreshold random noise stimulation may have congruently adjusted the sensory-motor system. A previous study using electroencephalography provides anecdotal support for the suggestion that the subthreshold random noise stimulation enhances sensorimotor cortical activity [18].

As an alternative to the present subthreshold somatosensory stimulation, several previous studies reported improved sensory and motor symptoms of CIPN patients using suprathreshold sensory stimulation (e.g., cold stimulation, transcutaneous electrical nerve stimulation, vibratory stimulation) [29, 30, 31]. In one study, an extensive approach combining suprathreshold whole-body vibration stimulation with standard physical therapy was applied for symptoms of CIPN [30]. However, a clinical study reported that applying suprathreshold somatosensory stimulation to the affected hands and feet of CIPN patients can exacerbate sensations of numbness and discomfort [32]. In contrast, subthreshold vibrotactile random noise stimulation is not perceived when applied, potentially minimizing the risk of exacerbating numbness and allodynia, both of which are characteristic symptoms of CIPN. Thus, even if subthreshold random noise stimulation was applied over a long period, CIPN patients would not be expected to complain of sensations of discomfort and annoyance.

Conclusion
The “silent” nature of subthreshold random noise stimulation may enable patients to keep applying the stimulation in their daily lives and consequently improve the smoothness of specific movements, such as typing on a keyboard and undoing and doing up buttons, ultimately improving their QOL. Moreover, because subthreshold random noise can enhance motor skill learning [33], application of subthreshold noise stimulation might improve the effects of physical and occupational therapy.

**Abbreviations**

CIPN: Chemotherapy-induced peripheral neuropathy

QOL: Quality of life

PNQ: Patient Neurotoxicity Questionnaire

NPSI: Neuropathic Pain Symptom Inventory

**Declarations**

**Ethics approval and consent to participate:** The ethical review board of our institution approved this study (Approval Number: H28-42). We explained the protocol of this study to all participants, and obtained written informed consent.

**Consent for publication:** Not applicable.

**Availability of data and materials:** The datasets used and/or analyzed during the current study are available from the corresponding author on reasonable request.

**Competing interests:** The authors declare that they have no competing interests.

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**Authors' contributions:** MO and YO and YN recorded and analyzed the patient’s data. MO and MS were major contributor in writing the manuscript. SN supported statistical processing. SM supervised the study. All authors read and approved the final manuscript.

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**Footnotes:** Not applicable.
References


**Figures**

![Experimental setup of the kinematic recording and evaluating normalized jerk of grasp movements. Example of time series of aperture length in age-matched controls (black) and CIPN patients (blue).](image)

**Figure 1**

Experimental setup of the kinematic recording and evaluating normalized jerk of grasp movements. Example of time series of aperture length in age-matched controls (black) and CIPN patients (blue).
Figure 2

Comparisons of the log normalized jerk of grasp movement and tactile detection threshold between three stimulus conditions (Noise 0%, 60%, and 120% condition). *Significant difference between stimulus conditions.

#Significant difference between healthy controls and CIPN patients in the Noise 0% condition.