

*Table 1 Comparison of the prevalence of NSSI between male and females*

NSSI	Male (803)		Female (1215)		Total (2018)	
	Cases	Per (%)	Cases	Per (%)	Cases	Per (%)
No NSSI	634	79.0	965	80.6	1644	79.2
NSSI	138	17.2	236	19.4	374	18.5
Missing	31	3.9	14	1.2	45	2.2
$\chi^2$	$\chi^2 = 1.226$					

*Table 2 Comparison of Suicidal Ideation intensity between male and females*

Suicidal Ideation	Male (754)		Female (1190)	
	M	SD	M	SD
	88.37	15.382	101.95	19.82
$t$	$t = 3.104^{***}$			

*Note.*+,  $p < 0.1$ ; \*,  $p < 0.05$ ; \*\*,  $p < 0.01$ ; \*\*\*,  $p < 0.001$ ;

*Table 3 The Impact of Internet Use Frequency on the Prevalence of NSSI Behavior Among youth by Gender*

Dependent: whether NSSI behavior occurs (reference: No)		Males		Females	
		Model 1	Model 2	Model 3	Model 4
Independent Variable:	IM softwares	0.066	1.126	0.120	1.061
	Social softwares	0.987*	1.032**	1.067***	1.025***
	Video softwares	1.034	1.055	0.972	0.860
	Shopping softwares	0.985	-0.900	1.139	1.016
Internet use frequency	Knowledge sharing softwares	-1.091**	-1.097***	0.994	0.984
	Online gaming	0.927	1.840	1.307	0.950
Control variables	Age		1.030		-0.886
	Only-child (reference: No)		-0.806**		-1.225*
	Father's education level (reference:primary school and below) middle school or above		-0.793		-1.125
	Mother's education level (reference:primary school and below) middle school or above		-1.279		-1.089
	Parents' marital status (reference:separated) Married		-0.762***		-0.969**
-2 Log Likelihood	607.07**	591.36***	787.32***	845.21***	
Cox & Snell R <sup>2</sup>	0.003	0.023	0.002	0.025	
Nagelkerke R <sup>2</sup>	0.005	0.037	0.004	0.040	

*Note.* + $p < 0.1$ ; \* $p < 0.05$ ; \*\* $p < 0.01$ ; \*\*\* $p < 0.001$ ;

*Table 4 The Impact of Internet Use Frequency on the Intensity of Suicidal Ideation Among youth by Gender*

Dependent: Suicidal Ideation Intensity		Males		Females	
		Model 5	Model 6	Model 7	Model 8
Independent Variable:	IM softwares	-0.175	-0.188	0.012	0.052
	Social softwares	0.049***	0.051***	0.018*	0.029**
	Video softwares	-0.008	-0.041	0.038	0.033
	Shopping softwares	0.077	0.004	0.128	0.082
	Knowledge sharing softwares	-0.031	-0.045	-0.036	-0.021
Internet use frequency	Online gaming	0.105*	0.119*	0.071	0.087
	Age		-0.224***		-0.094*
	Only-child (reference: No)		0.037		0.003
	Father's education level (reference:primary school and below middle school or above)		0.073		-0.016
	Mother's education level (reference:primary school and below middle school or above)		0.109		-0.046
	Parents' marital status (reference:separated) Married		-0.163***		-0.046**
	F	3.255***	5.133***	2.132**	2.655***
df	723	723	1187	1187	
Adjusted R <sup>2</sup>	0.14	0.45	0.08	0.33	

*Note.* + $p < 0.1$ ; \* $p < 0.05$ ; \*\* $p < 0.01$ ; \*\*\* $p < 0.001$ ;